



Nipan Das

COMMUNICATION DESIGNER

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About me

As a young and enthusiastic design professional and passionate academician, I started my career as a 2D game designer, character designer, and visual designer. With a strong track records of both personal and professional success, with 10 years of industry experience and 1+ years of university level teaching. With a span of 2 years' majority of my students have been placed in various art & design studios such as Game Shastra, BYJU, Rock Star, etc.

I would like to work as a visual designer or 2D game artist in a reputable organisation or academic setting where I can put my skills and education to use.

Education

2012 - 2014 Masters of Visual Art (Applied Art), MS University of Baroda, Gujarat, India.

2013 - Internship at IIT Guwahati under Amarendra Kumar das (A.k. Das)

2005 - 2010 Bachelor of Fine Art in Applied Art from Govt. College of Art & Crafts, Guwahati Assam, India.

Skills

I gained few skills in my industrial career and now in my academic career, which I divide into two categories.

My Industry career

Since **10** years I worked as a character designer, 2D Game art, 2D UI Design, Basic Animation guide, Concept art for characters, Environments, 2D Props, and effects. 2D Map Prototype, I gain some knowledge about bamboo crafts and products also. (Material-Bamboo, Paper etc.) My last company was Byju's Learning App. The first year, I had a fantastic time with Disney. That was my great experience.

Those I mentor

Title of course taught

- | | |
|----------------------------------|----------------------------------|
| ▪ Form and space | ▪ Form Studies (Theme – Emotion) |
| ▪ Micro Interactions | ▪ Material Exploration |
| ▪ Visual Identity & Branding IxD | ▪ Digital tools |
| ▪ Visualisation & Representation | ▪ Model Making |

Work Experience

JUNE 27, 2022 – Currently working Unitedworld Institute of Design (UID), Uvarsad, near Gandhinagar, Gujarat, India. 382422

Role – Assistant Professor

MAY 16, 2022 – Currently working ESI-group, Bangalore, Karnataka, India.

Role – Consulting for Graphic Design

June, 2019 – Apr, 2022 Byju's the Learning App, Bangalore, Karnataka, India.

Role – Senior Associate, Team lead. (Character design, concept art, environments, props, Elements.)

JUL, 2018 – APRIL, 2019 (Research Initiative for Strategic Analysis, Odisha, India)

Role – Creative Head in Visual Design: I worked as a creative head in the design department for visual art.

JUNE, 2014 – JUNE, 2018 (Inkcadre Technosoft Pvt. Ltd, Ahmedabad Gujarat,

Role – I worked as a graphic designer, 2D game artist, and illustrator.

OCT, 2012 – NOV, 2013 (Dhindhora.in, Baroda, Gujarat, India)

Role – Worked on children's books Visual Designer and storyboard artist.

FEB, 2010 – APR, 2011 (Tatta Creation, Guwahati, Assam, India)

Role – Worked as an Illustrator & Storyboard artist.

Training and Certificate Courses

25-02-2015 to 25-03-2015 Pattern design for Textile, Pattern Studies, how to implement natural shape to Design for Textile, Weavers' Service Centre & Regional Design Centre Guwahati, Khanapara Assam.

Awards

March 2020 – Golden Pixels Award. P.A. Inamdar College of Visual Effects, Design & Art VEDA College Pune.

Workshop

Jun, 2018 – Visual Art Workshop for B. Voc (Dept. of Animation and Graphic Design), Sualkuchi Buduram Madhab Satradhikar College, Kamrup Dist, Assam.

Dec, 2012 – Sketch, Caricature and Anatomy introduction workshop (Fine Art Club, Akota, Vdodra, Gujarat.)

Feb, 20011 – Bamboo Craft and Mask making workshop (Govt. College of Art & Crafts, Guwahati, Assam.

Apr, 2022 – Design Education in Visual Arts at Govt. College of Art & Crafts, Guwahati, Assam.

Achievements while working at Byju's

December 2020 – Best employee of the year, product delivery team

August 2021 Perseverer Award – Best performance as an employee, Media Team.

February 2022 – juggernaut Award. Best performance as an employee Media Team.

2022 March – The Cute Medusa Character Nominated for the Desiny Theme.

Research interest

Visual Storytelling, Antihero in Mythology, how do villagers recount village rituals through storytelling? (I had two papers on antiheroes and visual storytelling.)

Online Portfolio Link

<https://in.pinterest.com/nipan1/>

<https://nipdas.artstation.com/>

www.linkedin.com/in/nipandasdigital

<https://www.inkcadre.com/portfolio-game/>